



## Digital Art Skills Progression



Key Stage 1	Key Stage 2	
<b>Photography</b>		
<b>End of KS1</b>	<b>End of Lower KS2</b>	<b>End of Upper KS2</b>
<p>Can identify and recognise examples of photography as a visual tool and an art form. Can suggest how the photographer organised the elements or recording of the image.</p> <p>Can select photographs for a theme, creative purpose or to provide ideas for their own work (content, colour or composition)</p> <p>Can control focus, or zoom settings or move closer composing their photograph.</p> <p>Can hold and use an ipad/ camera to select and capture with clear intention.</p>	<p>Can plan the use of an ipad/ camera to take a specific photo or set of photos.</p> <p>Can modify an image on a computer to achieve the best quality print.</p> <p>Can select and record images to be used in researching other artworks.</p> <p>Can change the camera settings such as flash, to best capture an image in low light conditions.</p> <p>Can use zoom to best frame an image and photograph from dynamic viewpoints.</p> <p>Can show an awareness of mood, emotions and feelings when evaluating the photography of others.</p>	<p>Can plan, take and digitally process photographs for a creative purpose, working as part of a group.</p> <p>Can plan and take photographs to provide content to be cut and pasted / superimposed into other photographic images.</p> <p>Can use an ipad/digital camera demonstrating how a camera captures photographic images as a video with a time duration.</p> <p>Can create simple images on photographic paper by placing shapes and materials on paper and fixing.</p> <p>Can take and assemble a sequence of photos to make a flick book and give impressions of movement.</p>
<b>Digital</b>		
<b>End of KS1</b>	<b>End of Lower KS2</b>	<b>End of Upper KS2</b>
<p>Can open and use an art program, selecting simple tools to make lines, shapes and pour colours.</p> <p>Can control the size of mark and select colours, and use predefined shapes, motifs and stamps.</p> <p>To create colours, shapes, textures and tones.</p> <p>To use IT to create art that includes their own work and that of others.</p>	<p>Can use a painting program to make an image corresponding to their work in other art media.</p> <p>Can create a motif in lines and shapes, copy and paste to create a simple repeat pattern.</p>	<p>Can use a digital camera/ipad to capture objects to be cut and pasted into another image to create a digital collage.</p> <p>Can use a paint program to develop virtual designs for a painting, print or 3D work.</p>

<p>Can copy and paste areas of the image, save and print the image.          Can use a digital camera to select, capture, save and print.          Can open and play time based media program files.</p>	<p>Can use a digital camera and combine a photo with drawing in a paint program.          Can animate a simple sequence of marks over several frames to make a time based presentation/ animation.          Can use an ipad to capture and make a simple film recording to tell a story or sequence events.          Can use a camera to capture and make a simple film recording to tell a story or sequence events.</p>	<p>Can collaborate and use a video camera and editing software to pre-produce, film and edit a short sequence of narrative film.          Can create virtual work of art using digital photography and an art program to insert one selected component into a photographic setting.          Can animate a simple sequence of drawings/ photos to make a time based presentation with sound.</p>
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**Purple Mash Resources and Programs**

<b>EYFS</b>	<b>KS1</b>	<b>KS2</b>
<p>2Paint- Simple painting program with effects            2Paint A Picture- A program that has many special themed effect tools and collage            Paint Projects- Pictures to colour in</p>	<p>2Paint A Picture- A program that has many special themed effect tools and collage            Paint Projects-Topic themed art activities            2Animate- Create simple animations</p>	<p>2Publish Sketchbook            2Simple Publishing tools            2Paint A Picture- A program that has many special themed effect tools, including Pointillism, Lines, Mosaic, Impressionism and Acrylic            2Design and Make- Design 3D models then print and fold to create 3D artwork            Art- A range of writing templates of famous artists</p>